

IMPERIAL SPACE MARINE [LEGENDS]

M6" T4 SV3+ W4 LD6+ OC1

40 PTS
Base —



Support Combat Doctrines

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Disintegration Combi-gun

ANTI-INFANTRY 4+ DEVASTATING WOUNDS

RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	4+	5	-1	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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Disintegration Pistol

ANTI-INFANTRY 4+ DEVASTATING WOUNDS PISTOL

R	A	BS	S	AP	D
12"	1	3+	5	-1	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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4ANGRIFF

5NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	4	3+	4	0	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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VERTEIDIGUNG

Unbreakable Duty

While this model is within range of an objective marker and/or within 6" of the centre of the battlefield, this model has the Feel No Pain 4+ ability.

IMMER / EINMALIG

Swift Assault

While this model is leading a unit, ranged weapons equipped by models in that unit have the [ASSAULT] ability.

GEGEN DIESE EINHEIT

W4 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+ S8+	3+ S5-7	4+ S4	5+ S3	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -
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REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Imperial Space Marine [Legends]

Ausrüstung: Disintegration Combi-gun, Disintegration Pistol, Close combat weapon

Anführer

This model can be attached to the following units: ASSAULT SQUAD, COMMAND SQUAD, DEVASTATOR SQUAD, TACTICAL SQUAD, VANGUARD VETERAN SQUAD

KEYWORDS Character, Infantry, Imperium, Imperial Space Marine, Grenades · FRAKTION Adeptus Astartes